

Find a d20 dice, a cake and a group of people.

Anna is such a *nice girl* that is working as a receptionist at the office.

Anna's likes:

her job;
going to movies with her friends;
reading books;
exotic food;

Anna's dislikes:

loud music;
not getting the joke;
waking up early on weekends;
being told every 5 minutes how attractive she is;
being told that **sleeping with some right people** would make **her life easier...**

The youngest will be playing Anna's role.

Everyone else will be playing themselves as Anna's coworkers.

Everyone else have: 100 points!

Every new round a hero having the goal to seduce Anna will be selected by rolling the lowest number.

Anna may or may not find this offensive - *her judgement* - eventually asking for help or support if needed.

This round's **shadow** will be revealed if someone step in trying to convince others that this young woman is actually being harassed and that behaviour should stop because it's wrong.

Shadow's speeches will be validated by **voting**.

Shadow will **lose 1d20 points** this round.

Highest score wins the game after 30 minutes.

Now everybody is going to have cake and talk about what just happened.